**SPRINT 3 RETROSPECTIVE REPORT**

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# RETROSPECTIVE OBJECTIVES

Review sprint 1: what’s done well, undone and lession learn.

# ATTENDEES

|  |  |  |
| --- | --- | --- |
| **Name** | **Roles** | **Email** |
| Nguyen Bao Thach | Team leader | b.thach511@gmail.com |
| Nguyen Hoang Nam Phuong | Team member | nguyenhoangnamphuong2110@gmail.com |
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| Tran Phan Trung Chanh | Team member | hunteratthenight@gmail.com |
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| Nguyen Huu Tai | Team member | Nguyenhuutai1995k19t01@gmail.com |

# CONTENT

|  |  |  |
| --- | --- | --- |
| **ID** | **Description** | **Note** |
| 1 | Teamwork situations | * Give solutions about being late at the project duration * Working effort hours * Task updating |
| 2 | User story selection discussion | * Discuss the incorrect selection of sprint3 |
| 3 | Project timeline discussion | * Update milestone |

# RETROSPECTIVE REPORT

|  |  |
| --- | --- |
| OBJECTIVES | EVIDENCE |
| What’s done well in the sprint | * Product backlog is well defined with all the function from customer * Capture the needs of customer * There is a close interaction between customer and developer team * The GUI sketch and workflow design is well defined * Development environment is defined * Team starts to put effort in the project * Team work is better, members start to communicating |
| What’s done badly in the sprint | * Due to the late of sprint 1, sprint 2 , sprint 3 is still not follow at the right duration * Because of the late timeline, sprint 3 stories selection is too much which cause the chaos in create plan for sprint 3 * Sprint task is poorly done by team * Configuration is done poorly, some document is still have problem with version named * Team members forgot to update the task on time leads to incorrect sprint burndown * Each team member is not working the right amount of committed effort hour * Due to the lack of team morale, there must be some solution to boost up team working attitude * Since changing to NodeJs language, developer team has struggled to implement the task |
| What can we do to improve | * Team members must finish the tasks on time or there will be some punishment |
|  | * Since changing to NodeJs language, developer team has struggled to implement the task which needs to immediate training for next sprint * Team members need to communication not just with scrum master but other team members as well * Each team members must commit their time to the project so team rules and punishment must be used to avoid the delay in working |